



# V-Series

V-EQ3, V-EQ4, V-Comp

## User Guide



# WAVES V-SERIES COMPRESSORS

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# Waves V-Series

## Introduction



Much of the music of the '60s and '70s is characterized by a certain sound: a warm, fat, rich sound with spectacularly detailed midrange. The analog EQ and dynamics processors of that era, although lacking the pristine specifications of modern Waves plugins, provided recording engineers a sound that is all-but-impossible to achieve today. Unique EQ curves, specifically chosen cutoff points, an overall warmth, and even a bit of harmonic distortion and noise combined to create a simple, almost foolproof set of processing tools. These processors were so effective that you could count on a great sound with practically every application.

Waves has brought back this classic sound in three plugins:

- the V-EQ3 three-band equalizer with highpass filters
- the V-EQ4 four-band equalizer with highpass/lowpass filters
- the V-Comp Master Bus Compressor

The V-Series processors stand out because they are not merely digital approximations of vintage gear. Instead, Waves engineers modeled the actual hardware processors, then made easy-to-use plugins that perfectly emulate the original devices. These three plugins recreate the sound of legendary vintage gear, while providing the power and flexibility you expect from Waves plugins.

Because these three plugins are modeled after analog processors, they are optimally used at an operating level where 0 dBs = +22 dBU. (This information is helpful when calibrating your session.)



## Choosing a Compressor

### When should you use the V-EQ3?

The Waves V-EQ3 is modeled after the landmark 1073 and 1066 EQ processors. There are several reasons why a music engineer may look to the V-EQ3 for solutions to music production problems:

- The cutoff points on the Waves V-EQ3 accentuate the warm, fat sound associated with the popular music of the '70s. These fixed cutoff points are likely to provide just the effect you need to capture that sound.
- The unique performance of the bell curves in these equalizers allows you to add more gain at specific frequencies than would be possible with modern, symmetrical equalizers. You can often get away with adding 18 dB of gain without encountering filter ringing.
- Part of the signature sound of top-of-the-line processors from the 1970s is a specific form of harmonic distortion, which is very difficult to emulate with today's plugins. This subtle distortion, incorporated into the V-EQ3, is one of many elements used to recreate the warm sound of the '70s.

### When should you use the V-EQ4?

The V-EQ4 is a multiband EQ, modeled after the legendary 1081 EQ processor, that is well suited for mixing applications where great precision and power are needed while preserving a vintage sound.

- The V-EQ4 offers high Q bells and a large number of cutoff points, making it more suitable for mixing than the V-EQ3.
- You may find the V-EQ4 more flexible in solving sound *problems*, whereas the V-EQ3 is more appropriate for *shaping* your sound.
- Try inserting the V-EQ4 first in a chain, perhaps on individual instruments. Then, use the V-EQ3 as a mastering EQ to finalize your mix.



## When should you use the V-Comp Master Bus Compressor?

The Waves V-Comp is modeled after the classic 2254 master bus compressor and is designed to deliver a warm, fat sound with great mid-range detail. Among the reasons to reach for this compressor:

- You are seeking fat horns or bass without sacrificing midrange detail.
- You want a very quick, easy to use compressor that will help glue together your track and deliver a nominal output gain regardless of your operating level.
- You are mixing a song where attitude is more important than transparency.

## When should you use a different Waves processor?

The plugins in the V-Series create a specific vintage feel. For a modern sound, you can turn off analog modeling in the V-series plugins, or you may prefer to choose another Waves EQ or dynamics processor.

- For precise bell filters, such as hum removal, the Waves Q10 usually delivers better results.
- If your material demands very high precision processing using large word sizes, try the Waves Renaissance EQ.
- For a versatile dynamics processor with endless possibilities, try the Waves C1.

However, if you are after the trademark vintage sound of the 1960s and '70s, nothing compares to the V-EQ3 and V-EQ4 equalizers and the V-Comp Master Bus Compressor.



# Description of the Waves V-Series Plugins

## V-EQ3 EQUALIZER



The Waves V-EQ3 Equalizer is three-band EQ with a highpass filter. Like the 1073 and 1066 hardware devices after which it was modeled, the V-EQ3 offers selected cutoff points and  $\pm 18$  dB gain adjustment with a bell-shaped curve. The highpass filter can range from *off* to 360 Hz, with a slope of -18 dB per octave. Output gain can be adjusted up to  $\pm 18$  dB. Metering is in dBFS. A Trim feature measures the output peak level and allows you to set the output level to nominal (-0.1 dBFS). The V-EQ3 Equalizer uses fixed cutoff points but covers the entire frequency spectrum.

## V-EQ4 EQUALIZER



The Waves V-EQ4 EQ is a four-band equalizer with a lowpass/highpass filter. It was painstakingly modeled after the 1081 hardware EQ processor from the 1980s. Specific cutoff points provide great control while maintaining a warm, vintage sound. Like the V-EQ3, this EQ provides up to  $\pm 18$  dB of gain adjustment, yet the V-EQ4 has switchable high Q settings, providing steeper EQ curves.

## V-COMP MASTER BUS COMPRESSOR



The Waves V-Comp Master Bus Compressor is a classic compressor/limiter with de-esser. The V-Comp accurately models the renowned 2254 master bus limiter, providing very convincing vintage dynamic control.

V-Comp offers separate  $\pm 18/24$  dB input and output gain controls and selectable metering. There are five fixed compression ratios and a variable limiter threshold. Limiter threshold is referenced in dBu, with +22 dBu = 0 dBFS (0 dBu = -22 dBFS).



## Controls and Indicators

- !** In the analog domain, ideal levels tend to fall between 0 and +5 dBU. Translated to the digital domain, which is measured in dBFS, 0 dBU = -22 dBFS. This means that ideal input levels to the V-Comp range from -22 to -17 dBFS. This may take a bit of getting used to, since those accustomed to the digital world often seek the hottest level on each track. However,
- Waves engineers chose to model the V-Comp precisely after the original hardware, so it is preferable to provide input levels like those expected with an analog master bus compressor.

Unlike most Waves plugins, the V-Series plugins do not display frequency, gain, or other parameters in Value Windows. In keeping with the vintage feel and sound of these tools, values can be read from the knob positions on the interface. The LF, MF and HF (LP, LMF, HMF and HP in the case of the V-EQ4) controllers are double knobs. The inner knob controls gain and the outer ring sets the cutoff frequency.

### Controls for the V-EQ3 Equalizer



All rotary controls, except output level, have two controls:

- The outer ring sets the frequency of the band. Click on a frequency to select that value.
- The inner knob sets the gain. Gain values can be set by dragging up or down or by double-clicking on the knob and entering the desired value in the text box. As with most Waves controls, Alt+click resets the control to its default value.



## HP (HIGH PASS FILTER SECTION)

Seven cutoff points, plus off. -18 dB/octave V-EQ3 HP cutoff points (Hz): 45, 50, 70, 80, 160, 300, 360



### EQ (EQ ON/OFF)

Defeats the EQ, but does not turn off analog modeling. **EQ Off** is comparable to an analog EQ device in an idle mode. Signal will still be subject to the harmonic distortion and noise characteristics of the 1073 and 1066 devices after which the plugin was modeled. To completely bypass the V-EQ3, turn off **EQ** as well as **Analog**, or simply select the host application's plugin bypass button.

**PHASE** (Phase Reverse) reverses the phase of the output signal.

## LF (LOW FREQUENCY SECTION)



Controls low frequency gain and cutoff frequency.

Inner knob controls gain, up to  $\pm 18$  dB, continuously adjustable.

Outer ring selects low frequency cutoff points, plus *off*. Five cutoff points. V-EQ3 LF cutoff points (Hz): 35, 60, 100, 110, 220

Slope:  $\pm 18$  dB per octave

## MF (MID FREQUENCIES, OR "PRESENCE," SECTION)



Controls mid-frequency gain and cutoff frequency. Inner knob controls gain,  $\pm 18$  dB, continuously adjustable. Outer ring selects mid frequency cutoff points, plus *off*.

V-EQ3 MF cutoff points (kHz): 0.36, 0.70, 1.2, 1.6, 2.4, 3.2, 3.8, 4.8, 7.0, 7.2



## HF (HIGH FREQUENCY SECTION)



Controls high frequency gain and cutoff frequency of the HF shelf filter. Continuously variable gain,  $\pm 18$  dB.

Switchable 10 kHz or 12 kHz cutoff points, and *off*.

## EQ (EQ ON/OFF)



Defeats the EQ but does not turn off analog modeling. **EQ Off** is comparable to an analog EQ device in an idle mode. Signal will still be subject to the harmonic distortion and noise characteristics of the 1073 and 1066 devices after which the plugin was modeled. To completely bypass the V-EQ3, turn off **EQ** as well as **Analog**, or simply select the host application's plugin bypass button.

## TRIM METER AND RESET BUTTON



Measures the output peak of the EQ device, measured in dBFS. Click on the trim button to reset the output of the EQ to -0.1 dBFS. A red clip light indicates over-level. It can be reset by clicking on it.

## ANALOG ON/OFF



The V-EQ3 achieves an accurate vintage sound by recreating the unique harmonic distortion and noise characteristics (and therefore the sound color) of the 1073 and 1066 devices, after which it was modeled. Turning off both the **Analog** and **EQ** switches bypasses this analog modeling completely. You can also bypass the device by using your host application's plugin bypass.



## Controls for the V-EQ4 EQ



Like the V-EQ3 EQ, the inner knob sets the gain for a filter, while the outer ring is used to set the frequency. Click on a desired frequency to select that value, then drag to a gain value, which is continuously variable. If you prefer, you can enter values numerically by double-clicking on the knobs. Double-clicking on the inner knob will open a dialogue box for gain. Double-clicking on the outer ring will open a dialogue box for setting the frequency. Entering a frequency value other than one of the available cutoff points will take you to the nearest “legal” value. Click-drag vertically on a knob to change the frequency. ALT+click resets the parameter to its default setting

### LOWPASS/HIGHPASS FILTER



Selectable lowpass or highpass filter. Five cutoff points for either filter, plus *off*.

V-EQ4 HP cutoff points (Hz): 27, 47, 82, 150, 270

V-EQ4 LP cutoff points (kHz): 18, 12, 8.2, 5.6, 3.9 The inner knob controls lowpass; the outer ring controls highpass.

### LF (LOW FREQUENCY SECTION)



Controls low frequency gain and cutoff frequency.

Inner knob controls gain. Boost/cut is up to  $\pm 18$  dB (bell setting); continuously adjustable. Switchable between shelf (default) and bell.

Outer ring selects low frequency cutoff points, plus *off*. Five cutoff points. V-EQ4 LF cutoff points (Hz): 33, 56, 100, 180, 330; Slope:  $\pm 18$  dB per octave.



## EQ (EQ ON/OFF)



Defeats the EQ but does not turn off analog modeling.

EQ off is comparable to an analog EQ device in an idle mode. The V-EQ4 was modeled after the 1081 hardware EQ processor, and even its idle mode replicates that processor's characteristics. To completely bypass the V-EQ4, turn off EQ as well as Analog, or simply select the host application's plugin bypass button.

## PHASE (PHASE REVERSE)



Reverses the phase of the output signal.

## SHELF/BELL (SEPARATE CONTROLS FOR LF AND HF SECTIONS)



Sets the shape of the LF and HF curves. The default for each of these filters is *shelf*. Selecting this button changes the shape to a *bell* curve.

## LMF (LOW MID FREQUENCY SECTION)



Controls low middle frequency gain and cutoff frequency.

Inner knob controls gain. High Q Bell gain adjustment  $\pm 18$  dB (lower for normal Q), continuously adjustable.

Outer ring selects mid frequency cutoff points, plus off.

V-EQ4 LMF cutoff points (Hz): 220, 270, 330, 390, 470, 560, 680, 820, 1000, 1200

## HMF (HIGH MID FREQUENCY SECTION)



Controls high middle frequency gain and cutoff frequency.

Inner knob controls gain. High Q Bell gain adjustment  $\pm 18$  dB (lower for normal Q), continuously adjustable.

Outer ring selects mid frequency cutoff points, plus off. V-EQ4 LMF cutoff points (kHz): 1.5, 1.8, 2.2, 2.7, 3.3, 3.9, 4.7, 5.6, 6.8, 8.2



### Hi Q (APPLICABLE TO LMF AND HMF SECTIONS)



Independently sets the LMF or HMF bell curves to a higher (steeper) Q. The default is *low* Q. Selecting the button results in *High* Q. High Q is  $\pm 18$ dB.

### HF (HIGH FREQUENCY SECTION)



Controls high frequency gain and cutoff frequency of the HF filter. The button at the bottom switches between shelf (default) and bell.

Continuously variable gain  $\pm 18$  dB.

V-EQ4 HF cutoff points (kHz): 3.3, 4.7, 6.8, 10, 15

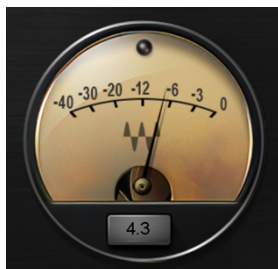
### OUTPUT



Controls the output level of the EQ device.

Adjustable in 0.1 dB increments from -18 dB to +18 dB.

### TRIM METER AND RESET BUTTON



Measures the peak output of the EQ device, measured in dBFS. Click on the **Trim** button to reset the output of the V-EQ4 to -0.1dBFS. A red clip light indicates over-level. Click on the light to reset.



## ANALOG ON/OFF



The V-EQ4 achieves an accurate vintage sound by recreating the unique harmonic distortion and noise characteristics (and therefore the sound color) of the 1081 hardware device after which it was modeled. You can defeat these attributes to achieve a modern-sounding EQ. Turning off both the **Analog** and **EQ** removes all modeling.

You can also use your host application's bypass function to ignore the device entirely.

## Controls for the V-Comp Master Bus Compressor



The Waves V-Comp Master Bus Compressor is a very straightforward compressor/limiter. Its design allows you to achieve a controlled, gentle compression that glues the mix together and delivers nominal output gain, almost without regard to input level.

The controls are what you'd expect from any compressor/limiter.

## INPUT



Adjusts input level -24 dB +18 dB in 0.1 dB increments.

As with all of the controls in the V-Series, double clicking on the knob will open a dialogue box for numerical entry. Click+dragging (vertically) over the knob will change the gain value, as will double clicking on the knob and incrementing/decrementing with the up/down arrows.

Since V-Comp was modeled after a console's master bus compressor, there is no threshold control. On the original analog console, master bus compressor threshold was controlled by the master fader of the console – the higher the mix's signal and the more the master fader gain, the greater the compression.



In the analog domain, ideal levels tend to fall between 0 and +5 dBU. Translated to the digital domain, which is measured in dBFS, 0 dBU = -22 dBFS. This means that ideal input levels to the V-Comp range from -22 to -17 dBFS. This may take a bit of getting used to, since those accustomed to the digital world often seek the hottest level on each track. However, Waves engineers chose to model the V- Comp precisely after the original hardware, so it is preferable to provide input levels like those expected with an analog master bus compressor.

## OUTPUT



Sets the output level of the V-Comp. Continuously adjustable  $\pm 18$  dB. Controlled in the same manner as the **Input** knob.



## METER DISPLAY



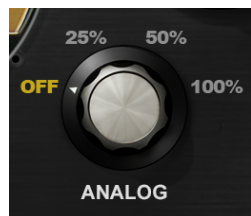
The meter has one scale, in dBFS, and an indication needle. The **Meter** switch is used to choose the display mode. Only one display mode (*Input*, *Output*, or *Gain Reduction*) is shown at a time. In the *Gain Reduction* mode, the meter indicates gain without make-up. The meter is disabled when the V-Comp is in bypass. A red clip light indicates over-level.

## METER SWITCH



Selects mode of meter display: input; output; gain reduction.

## ANALOG SWITCH



Like the V-EQ3 and V-EQ4 plugins, the V-comp was modeled after a specific hardware processor, the 2254. The harmonic distortion and noise of the original device help shape V-Comp's color and personality. If you want to defeat these characteristics, turn the switch to the OFF position. In addition, you can control the relative amount of analog modeling.

Settings: off, 25%, 50%, 100%.



## COMPRESSOR SECTION

### COMPRESS (COMPRESSOR ON/OFF)



Turns the compressor on or off.

### RATIO (COMPRESSION RATIO)



Sets the compression ratio of the compressor.

Unlike other V-comp controls, **Ratio** settings update only when the mouse is released. You cannot hear changes to this setting “on the fly.” This is due to the very large tables that the plugin must access when changing the **Ratio**.

Settings: 1.5:1, 2:1, 3:1, 4:1, 6:1

### RELEASE



Sets the release time of the compressor.

Settings: 400ms, 800ms, 1.5s, auto. **Auto** adjusts the release time according to the input signal to achieve a “nominal” release.

### DE-ESSER



Turns the compressor into a simple de-esser.

## LIMITER SECTION

### LIMITER SWITCH



Turns the limiter on and off.

### LIMIT LEVEL



Sets the threshold of the limiter.

Adjustable from +4 dBu to +12 dBu in 0.5 dB steps. The limiter is scaled so that +22 dBu equals 0 dBFS.

### ATTACK



Adjusts the attack speed of the limiter. Fast = 1 microsec; Slow = 1 millisc

### RELEASE



Adjusts the release time of the limiter. Settings: 100 ms, 200 ms, 800 ms, auto

**Auto** adjusts the release time according to the input signal to achieve a “nominal” release.

## AUTO MAKEUP



Auto Makeup provides a steady output level as gain reduction changes. It coordinates the action of the Input and Output controls and provides a bridge between them. This makes it possible to change the Input gain without appreciably altering the Output signal.

To use Auto Makeup, follow these two steps:

1. With Auto Makeup off, set the Input and Output controls as you like.
2. Turn Auto Makeup on. As you increase the Input level, Output will reduce correspondingly, and volume will stay approximately the same.

Two notes about Auto Makeup.

- This is a one-directional link: changes in the input affect the output, but not the other way around. This way, can get a good balance and then do minor tweaks to the the output without automatically changing the input.
- The relationship between the two controls is not linear. With very low or very high input level settings, adjusting the Input settings has little effect on the output, so its control doesn't move much. But in the "sweet spot" of the compressor, there's a direct relationship between the Input and Output knobs.

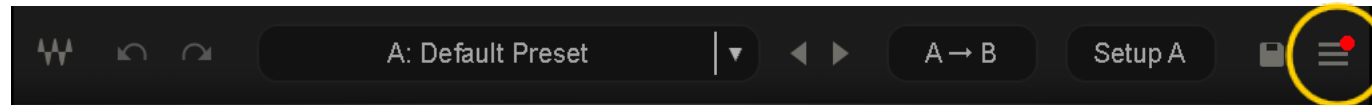
## MIX AND TRIM



Mix is a wet/dry mix between the plugin input and output.

Trim controls the output level, after the mix. This enables you to compare the post-mix signal with the plugin bypass.

## The WaveSystem Toolbar



Use

the bar at the top of the plugin to save and load presets, compare settings, undo and redo steps, and resize the plugin. To learn more, click the icon at the upper-right corner of the window (circled here) and open the WaveSystem Guide.